Example 2:

Ten (10) minutes before the start of the game, a technical foul is called on A4. Before the start of the game coach B designates B4 to attempt two (2) free throws, however, B4 is not one of the team B starting five (5) players.

Interpretation:

One (1) of the players designated as team B starting five (5) players must attempt the free throws. Substitution cannot be granted before the playing time has started.

Statement 7

When a player falls down to fake a foul in order to create an unfair advantage by having a foul called unjustly on an opponent or to create an unsportsmanlike atmosphere amongst spectators towards the officials, such behaviour shall be considered unsportsmanlike.

Example:

A4 is driving to the basket when B4 falls backwards to the floor without contact having occurred between these players or after negligible contact which is followed by B4's theatrical display. A warning for such action has already been communicated to the team B players through the team B coach.

Interpretation:

Such behaviour is obviously unsportsmanlike and poisons the smooth running of the game. A technical foul shall be called.

Statement 8

Serious injury may occur by excessive swinging of elbows, especially in rebounding activity and closely guarded player situations. If such action results in contact, then a personal foul may be called. If the action does not result in contact, a technical foul may be called.

Example:

A4 gains control of a ball on rebound and returns to the floor. A4 is immediately closely guarded by B4. Without contacting B4, A4 excessively swings the elbows in an attempt to intimidate B4 or to clear enough space to pivot, pass, or dribble.

Interpretation:

A4's action does not conform to the spirit and intent of the rules. A technical foul may be charged against A4.

ART. 39 FIGHTING

Statement

A team is awarded a throw-in because that team was in control of the ball at the time a fight breaks out or threatens to break out. That team shall have only whatever time was remaining on the twenty-four (24) second clock when the game resumes.

Example:

Team A has possession of the ball for twenty (20) seconds when a situation which may lead to a fight occurs. The officials disqualify members of both teams for leaving their team bench area.

Interpretation:

Team A, who controlled the ball before the fighting situation started, will be awarded a throw-in from the centre line extended, opposite the scorer's table with only four (4) seconds remaining on the twenty-four (24) second clock.